## Decisions Beyond Structure RLSS

July 02, Lille<br>Odalric-Ambrym Maillard

Inria Lille - Nord europe
...SequeL...

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Goal: Predict observation at time $t+1$ ?
Many available models:
$\diamond$ I.i.d.: [0, 1]-bounded ?
$\diamond$ Parametric: $y_{t}=\langle\theta, \varphi(t)\rangle+\xi_{t}$ for $\varphi$ : polynomials, wavelets, etc. ?
$\diamond$ Markov: $y_{t} \sim P\left(\cdot \mid y_{t-1}\right)$, $k$-order Markov: $y_{t} \sim P\left(\cdot \mid y_{t-1}, \ldots, y_{t-k}\right)$ ?
$\diamond$ Auto-regressive ...?
Which model is best?

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Sample a signal $y_{1}, \ldots, y_{t}=\left(a_{t}, r_{t}\right) \in \mathcal{Y}=\mathcal{A} \times[0,1], r_{t} \sim \nu_{a_{t}}$.


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Many available algorithms:
$\diamond$ Bandits: UCB? UCB-V? KL-UCB? TS?
$\diamond$ Structured bandits: OFUL, GP-UCB? OSLB?
$\diamond$ MDPs: UCRL? Q-learning? DQL?
Which algorithm is best?

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## Aggregation of experts

## From full to partial information

## Stochastic or Adversarial?

## Conclusion

## Decisions and Losses

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All decisions evaluated via a loss $\ell: \mathcal{X} \times \mathcal{Y} \rightarrow \mathbb{R}^{+}$
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$\triangleright \quad$ in Expectation? High probability?

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\min _{q \in \mathcal{P}(\mathcal{M})} \sum_{m \in \mathcal{M}} q_{m}\left(\sum_{t=1}^{T} \ell_{t}\left(x_{t, m}\right)\right) \text { or } \min _{q \in \mathcal{P}(\mathcal{M})} \sum_{t=1}^{T} \ell_{t}\left(\sum_{m \in \mathcal{M}} q_{m} x_{t, m}\right)
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## Aggregation of experts <br> A simple aggregation strategy

Simple aggregation, revisited Best convex combinations Best sequence: Fixed Share Few recurring experts: Freund, MPP From full to partial information


## A FIRST APPROACH

$\triangleright$ Choose $x_{t}$ as a convex combination of the $\left(x_{t, m}\right)_{m \in \mathcal{M}}$ ?

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x_{t}=\sum_{m \in \mathcal{M}} p_{t}(m) x_{t, m} \text { where } p_{t} \in \mathcal{P}(\mathcal{M}) .
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Assume that $\ell_{t}(\cdot)=\ell\left(\cdot, y_{t}\right)$ is convex, then

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\ell_{t}\left(x_{t}\right) \leqslant \sum_{m \in \mathcal{M}} p_{t}(m) \ell_{t}\left(x_{t, m}\right)=\mathbb{E}_{M \sim p_{t}}\left[\ell_{t}\left(x_{t, M}\right)\right]
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$\Longrightarrow$ Better on average to choose $x_{t}$ this way than sampling one $M \sim p_{t}$. Technical property: Let r.v. $X$ s.t. $a \leqslant X \leqslant b$ a.s. then

$$
\forall \eta \in \mathbb{R}^{+}, \quad \mathbb{E}[X] \leqslant-\frac{1}{\eta} \log \mathbb{E}[\exp (-\eta X)]+\eta \frac{(b-a)^{2}}{8} .
$$

$\Longrightarrow$ assume that $\ell$ is bounded by 1 , then

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\mathbb{E}_{M \sim p_{t}}\left[\ell_{t}\left(x_{t, M}\right)\right] \leqslant-\frac{1}{\eta} \log \sum_{m \in \mathcal{M}} p_{t}(m) e^{-\eta \ell_{t}\left(x_{t, m}\right)}+\frac{\eta}{8} .
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p_{t}(m)=\frac{w_{t}(m)}{\sum_{m \in \mathcal{M}} w_{t}(m)}, \quad w_{t+1}(m)=w_{t}(m) e^{-\eta \ell_{t}\left(x_{t, m}\right)}
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We get $\quad \ell_{t}\left(x_{t}\right) \leqslant-\frac{1}{\eta} \log \left(\frac{W_{t+1}}{W_{t}}\right)+\frac{\eta}{8}$ where $W_{t}=\sum_{m \in \mathcal{M}} w_{t}(m)$

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## Theorem (Cesa-Bianchi,Lugosi 2006)

Assume that $\ell_{t}$ is convex and bounded by 1 , then this strategy satisfies:

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$\triangleright \quad$ In particular for the choice of parameter $\eta=\sqrt{8 \log (|\mathcal{M}|) / T}$,

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Using $\eta_{t}=\sqrt{8 \log (|\mathcal{M}|) / t}$ at time $t$, one can show (more involved):

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Simplify this assumption, cf. Technical property ??

# Aggregation of experts <br> A simple aggregation strategy <br> Simple aggregation, revisited 

Best convex combinations
Best sequence: Fixed Share
Few recurring experts: Freund, MPP

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Ok for quadratic loss, pb for self-information: not bounded when $x$ small!
What about dropping $\eta / 8$ term?
Equivalent to $\exp \left(-\eta \ell_{t}(\cdot)\right)$ is concave: $\eta$-exp-concavity.
$\diamond \quad$ Self-information loss is 1 -exp-concave ( with $=$ instead of $\leqslant$ )
$\diamond \quad$ Quadratic loss is $\eta$-exp-concave for $\eta \leqslant \frac{1}{2(b-a)^{2}}$ on $\mathcal{X}=\mathcal{Y} \subset[a, b]$.
$\diamond \quad$ Absolute loss $\ell(x, y)=|x-y|$ is not exp-concave for any $\eta$.

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Interpretation of $-\frac{1}{\eta} \log \mathbb{E}_{M \sim p_{t}} \exp \left(-\eta \ell_{t}\left(x_{t, M}\right)\right)$ ?
Entropy formula:

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-\frac{1}{\eta} \log \mathbb{E}_{M \sim p} \exp \left(-\eta X_{M}\right)=\inf _{q \in \mathcal{P}(\mathcal{M})} \mathbb{E}_{M \sim q}\left[X_{M}\right]+\frac{1}{\eta} K L(q, p) .
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## A SECOND LOOK AT ASSUMPTIONS

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Hence, $\eta$-exp-concavity becomes:

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A loss $\ell$ is $\eta$-exp-concave if $\forall \mathbf{x} \in \mathcal{X}^{\mathcal{M}}, p \in \mathcal{P}(\mathcal{M}), \forall y \in \mathcal{Y}$,

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\ell\left(\mathbb{E}_{M \sim p}\left[\mathbf{x}_{M}\right], y\right) \leqslant \inf _{q \in \mathcal{P}(\mathcal{M})} \mathbb{E}_{M \sim q}\left[\ell\left(\mathbf{x}_{M}, y\right)\right]+\frac{1}{\eta} K L(q, p)
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$$

$\triangleright \quad$ Further, infimum obtained for $q(m)=\frac{\exp \left(-\eta X_{m}\right) p(m)}{\sum_{m^{\prime} \in \mathcal{M}}^{\exp \left(-\eta X_{m^{\prime}}\right) p\left(m^{\prime}\right)}}$.

## A SECOND LOOK AT ASSUMPTIONS

Generalization: we don't need that $x_{t}=\mathbb{E}_{M \sim p_{t}}\left[x_{t, M}\right]$.

## $\eta$-mixability

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$[\mathbf{x}], \mathbf{p} \mapsto \mathbf{x}_{\mathbf{x}, \mathbf{p}}$ is called the substitution function.
$\triangleright \quad \eta$-exp-concave loss is $\eta$-mixable with $x_{\mathbf{x}, \mathbf{p}}=\mathbb{E}_{M \sim p} \mathbf{x}_{\mathbf{M}}$.
$\diamond \quad$ Quadratic loss is $\eta$-exp-concave for $\eta \leqslant \frac{1}{2}$ on $\mathcal{X}=\mathcal{Y} \subset[0,1]$, but $\eta$-mixable for $\eta$ up to $\eta \leqslant 2$ !

## AGGREGATION OF EXPERTS REVISITED

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## Theorem

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Odalric-Ambrym Maillard
RLSS Lecture: Decisions beyond Structure

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but only for specific, possibly small $\eta$ (all $\eta^{\prime} \leqslant \eta$, but not larger).

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RLSS Lecture: Decisions beyond Structure

## AGGREGATION OF EXPERTS REVISITED

We can actually get a stronger result:

## Theorem (Aggregation of experts)

Assume that $\ell_{t}$ is $\eta$-mixable, then after $T$ time steps, the aggregation strategy with $p_{1}=\pi$, satifies

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\forall q \in \mathcal{P}(\mathcal{M}) \quad L_{T}-\mathbb{E}_{M \sim q}\left[L_{T, M}\right] \leqslant \frac{1}{\eta}\left(\mathrm{KL}(q, \pi)-\mathrm{KL}\left(q, p_{T+1}\right)\right) .
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$\triangleright \quad$ We can move from finitely many to countably many experts:

$$
\pi(m)=\frac{1}{m(m+1)}, \quad \pi(m)=\log (2)\left(\frac{1}{\log (m+1)}-\frac{1}{\log (m+2)}\right) .
$$

## BREGMAN AGGREGATION

Assumption: $\ell$ is $\eta$-Bregman-mixable w.r.t. Bregman divergence $\mathcal{B}$ :

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\forall \mathbf{x} \in \mathcal{X}^{\mathcal{M}}, p \in \mathcal{P}(\mathcal{M}), \exists x_{\mathbf{x}, \mathbf{p}} \in \mathcal{X}, \ell\left(x_{\mathbf{x}, \mathbf{p}}\right) \leqslant \min _{q \in \mathcal{P}(\mathcal{M})}\left\langle q, \ell_{\mathbf{x}}\right\rangle+\frac{1}{\eta} \mathcal{B}(q, p) .
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Performance:

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Other interpretation: Use Legendre-Fenchel dual objective function, perform gradient descent!

## SmALL LOSSES

When the best expert has small loss, we may prefer to express regret bounds on terms of this loss:
Consider a loss convex and bounded in $[0,1]$, then:

$$
L_{T}-L_{T}^{\star} \leqslant\left(\frac{\eta}{1-\exp (-\eta)}-1\right) L_{T}^{\star}+\frac{\log (M)}{1-\exp (-\eta)}
$$

where $L_{T}^{\star}=\min _{m \in \mathcal{M}} L_{t, m}$
Proof: We can show that any loss $\ell$ convex and bounded in $[0,1]$ satisfies the following extension of $\eta$-mixability property:

$$
\ell\left(\mathbb{E}_{M \sim q}\left(x_{M}\right)\right) \leqslant-\frac{\eta}{1-\exp (-\eta)} \frac{1}{\eta} \ln \left(\mathbb{E}_{m \sim q} \exp \left(-\eta \ell\left(x_{M}\right)\right)\right) .
$$

The rest is obtained by following the initial derivation.

AgGregation of Experts

A simple aggregation strategy Simple aggregation, revisited

## Best convex combinations

Best sequence: Fixed Share
Few recurring experts: Freund, MPP

From full TO Partial information


$$
\text { Minimize } \sum_{t=1}^{T} \ell_{t}\left(x_{t}\right) \ldots
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w.r.t.
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Left: best combination of losses
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## DIFFERENT OBJECTIVES

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From set of experts $\mathcal{M}$ (finite) to set of experts $\mathcal{P}(\mathcal{M})$ (continuous)! If $\ell$ is $\eta$-exp-concave on $\mathcal{X}$, then $\bar{\ell}: q \rightarrow \ell_{t}\left(\mathbf{q} \cdot \mathbf{x}_{t}\right)$ is $\eta$-exp-concave on $\mathcal{P}(\mathcal{M})$.

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Choose $x_{t}=\sum_{m \in \mathcal{M}} p_{t}(m) x_{t, m}$, where $p_{t}=\mathbb{E}_{q \sim \bar{p}_{t}}[q]$.
When receiving $\left(x_{t, m}\right)_{m \in \mathcal{M}}$, update

$$
p_{t+1}(q)=\frac{\bar{p}_{t}(q) \exp \left(-\eta \bar{\ell}_{t}(q)\right)}{\int_{\mathcal{P}(\mathcal{M})} \bar{p}_{t}(u) \exp \left(-\eta \bar{\ell}_{t}(q)\right) d u}
$$

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L_{T}-\inf _{q \in \mathcal{P}(\mathcal{M})} \sum_{t=1}^{T} \bar{\ell}_{t}(q) \leqslant \frac{M}{\eta}\left(1+\log \left(1+\frac{T}{M}\right)\right) .
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Proof technique: Similar +


Odalric-Ambrym Maillard
RLSS Lecture: Decisions beyond Structure

EXAMPLE OF UNIVERSAL PREDICTION

Odalric-Ambrym Maillard

Consider Binary prediction and self-information loss $\ell$.

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Yields a fully explicit solution:

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q_{t}(1)=\frac{t \widehat{\theta}_{t}+1 / 2}{t+1}
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Efficient computation despite aggregation of continuum of models.

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Efficient computation despite aggregation of continuum of models.
Called "Universal prediction". Extends to all Markov models of arbitrary order.

# Aggregation of experts <br> A simple aggregation strategy Simple aggregation, revisited Best convex combinations 

## Best sequence: Fixed Share

Few recurring experts: Freund, MPP

From full to partial information


So far, we only considered fixed experts:
$\min _{m \in \mathcal{M}} \sum_{t=1}^{T} \ell_{t}\left(x_{t, m}\right), \quad \min _{q \in \mathcal{P}(\mathcal{M})} \sum_{m \in \mathcal{M}} q(m) L_{T, m} \min _{q \in \mathcal{P}(\mathcal{M})} \sum_{t=1}^{T} \ell_{t}\left(\sum_{m \in \mathcal{M}} q(m) x_{t, m}\right)$

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What about best sequence of experts:

$$
\min _{m_{1}, \ldots, m_{T} \in \mathcal{S}_{k}(\mathcal{M})} \sum_{t=1}^{T} \ell_{t}\left(x_{t, m_{t}}\right) \text { where } \mathcal{S}_{k}(\mathcal{M}): \text { at most } k \text { switches. }
$$

$\diamond$ Difficulty: Concentrating mass exponentially fast to a single expert means putting near 0 on others.
$\diamond \quad$ When switching to other best expert, need to catch-up!
$\diamond \quad$ from $\mathcal{M}$ to $\mathcal{M}^{T}$ many experts??

## Best sequence of experts

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What about best sequence of experts:

$$
\min _{m_{1}, \ldots, m_{T} \in \mathcal{S}_{k}(\mathcal{M})} \sum_{t=1}^{T} \ell_{t}\left(x_{t, m_{t}}\right) \text { where } \mathcal{S}_{k}(\mathcal{M}): \text { at most } k \text { switches. }
$$

Difficulty: Concentrating mass exponentially fast to a single expert means putting near 0 on others.
$\diamond$ When switching to other best expert, need to catch-up!
$\diamond \quad$ from $\mathcal{M}$ to $\mathcal{M}^{T}$ many experts??


Fixed-share solution

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$\triangleright$ Guarantees each $m$ never has not too small weight, hence can catch-up fast enough.


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$\tilde{p}_{t+1}(\cdot)=(1-\alpha) p_{t+1}(\cdot)+\frac{\alpha}{M}$

For all sequence $q_{1}, \ldots, q_{T} \in \mathcal{P}(\mathcal{M})$ with at most $k$ switches,

$$
L_{T}-\sum_{t=1}^{T} q_{t} \ell_{t} \leqslant \frac{\log (M)}{\eta}+\frac{k}{\eta} \log \left(\frac{M}{\alpha}\right)+\frac{T-k-1}{\eta} \log \left(\frac{1}{1-\alpha}\right) .
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Choosing $\alpha=k /(T-1)$ yields

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L_{T}-\sum_{t=1}^{T} q_{t} \ell_{t} \leqslant \frac{\log (M)}{\eta}+\frac{k}{\eta} \log \left(\frac{M(T-1)}{k}\right)+\frac{k}{\eta} .
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$$

$\alpha$ going to 0 but not exponentially fast.

## MARKOV-HEDGE

Let us consider $\tilde{p}_{t}$ obtained from $p_{t}$ as $\tilde{p}_{t+1}(\cdot)=\sum_{m^{\prime} \in \mathcal{M}} \theta\left(\cdot \mid m^{\prime}\right) p_{t+1}\left(m^{\prime}\right)$, from a Markov chain with initial low $\omega$ and transition matrix $\theta$.
For all sequence $m_{1}, \ldots, m_{T} \in \mathcal{M}$ with at most $k$ switches

$$
L_{T}-\sum_{t=1}^{T} \ell_{t, m_{t}} \leqslant \frac{1}{\eta} \log \left(\frac{1}{\omega\left(m_{1}\right)}\right)+\frac{1}{\eta} \sum_{t=2}^{T} \log \left(\frac{1}{\theta_{t}\left(m_{t} \mid m_{t-1}\right)}\right) .
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Variable share, sleeping experts, etc.
Note: even though huge amount of experts $O\left(M^{\top}\right)$ they share a rich structure. This enables to have an efficient strategy maintaining only few quantities $O(M T)$.

# Agqregation of experts <br> A simple aggregation strategy <br> Simple aggregation, revisited Best convex combinations Best sequence: Fixed Share Few recurring experts: Freund, MPP 



## Best sequence of experts

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Best sequence of experts with few good experts:

$$
\min _{m_{1}, \ldots, m_{T} \in \mathcal{S}_{k}\left(\mathcal{M}_{0}\right)} \sum_{t=1}^{T} \ell_{t}\left(x_{t, m_{t}}\right) \text { where } \mathcal{M}_{0} \subset \mathcal{M} \text { unknown but small. }
$$

$\diamond$ Intuition: the good experts should be good in the recent past.

## Mixing Past Posteriors

Ensure that experts good in the recent past have large enough weight and catch-up.

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Ensure that experts good in the recent past have large enough weight and catch-up.
Mixing past posterior $\tilde{p}_{t+1}(\cdot)=\sum_{s=0}^{t} \beta_{t+1}(s) p_{s}(\cdot)$
In particular:
$\diamond$ Hedge: $\beta_{t+1}\left(t^{\prime}\right)= \begin{cases}1 & \text { if } t^{\prime}=t \\ 0 & \text { else }\end{cases}$
$\diamond$ Fixed share: $\beta_{t+1}\left(t^{\prime}\right)= \begin{cases}1-\alpha & \text { if } t^{\prime}=t \\ \alpha & \text { if } t^{\prime}=0 \\ 0 & \text { else }\end{cases}$

Assume $\ell$ is $\eta$-mixable. For all sequence $\left(q_{t}\right)_{t \in \mathcal{T}}$ with $k$ switches between at most $n$ values,

$$
L_{T}-\sum_{t=1}^{T} q_{t} \cdot \ell_{t} \leqslant \frac{n}{\eta} \log (|\mathcal{M}|)+\frac{1}{\eta} \sum_{t=1}^{T} \log \left(\frac{1}{\beta_{t}\left(\tau_{t}\right)}\right) .
$$

where $\tau_{t}$ is last $\tau<t$ such that $q_{\tau}=q_{t}$ (or 0 if first occurrence).

## OTHER MODELS

Sleeping experts (Koolen et al. 2012): When experts are not available at all rounds.

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## OTHER MODELS

$\triangleright \quad$ Sleeping experts (Koolen et al. 2012): When experts are not available at all rounds.
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Most results are minimax-optimal, valid for any input sequence. This contrasts with typical results for bandits: instance-optimal, for stochastic sequence.

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## Aggregation of experts

# From full To partial information 

## Stochastic or Adversarial ?

## Conclusion

## Aggregation of experts

FROM FULL TO PARTIAL INFORMATION Aggregation in the bandit world

Exp3<br>Exp3 variants<br>Exp4

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## A NATURAL APPROACH

Adjusting for the differences:
$\triangleright \quad$ Decision are arms $\mathcal{X}=\mathcal{A}$. Consider one expert per $\operatorname{arm} \mathcal{M}=\mathcal{A}$.
Losses $\left(\ell_{t, m}\right)_{m \in \mathcal{M}}$ become rewards $\left(r_{t, a}\right)_{a \in \mathcal{A}}$
Can only output an arm $A_{t} \in \mathcal{A}$ (not a combination):
$x_{t}=\sum_{m \in \mathcal{M}} p_{t, m} x_{t, m}$ becomes $x_{t}=x_{t, m_{t}}$ with $m_{t} \sim p_{t}$.
$\diamond \quad$ Less good, but ok as long as $\mathbb{E}$ performance.
Problem: we only observe the reward of $A_{t}$ (i.e., only $r_{t, A_{t}}$ )!! Partial information: We don't observe $r_{t, a}$ for all arms.

Terminology: Adversarial setup. We want guarantees against arbitrary (bounded) sequence of rewards/losses.

Odalric-Ambrym Maillard

Output $m_{t} \sim p_{t}$ where $p_{t}(m)=\frac{w_{t}(m)}{\sum_{m \in \mathcal{M}}{ }^{w_{t}(m)}}$,
$\diamond \quad \forall m \in \mathcal{M}, w_{1}(m)=1$ and $w_{t+1}(m)=w_{t}(m) \exp \left(-\eta \ell_{t, m}\right)$.

$$
\begin{aligned}
& \ell_{t, m} \text { is not available for all arms! } \\
& \qquad \ell_{t, m}=1-r_{t, a} \text { ? }
\end{aligned}
$$

We can use importance sampling

$$
\widehat{\ell}_{t, m}= \begin{cases}\frac{\ell_{t, m}}{p_{t}(m)} & \text { if } m=m_{t} \\ 0 & \text { otherwise }\end{cases}
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Why it is a good idea:

## IMPORTANCE WEIGHTS?

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$\widehat{\ell}_{t, m}$ is an unbiased estimator of $\ell_{t, m}$ :

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Why it may be a bad idea:

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RLSS Lecture: Decisions beyond Structure

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$$

Why it may be a bad idea:
$p_{t, m}$ typically small for bad arms, hence this estimates has large variance for bad arms!

## Aggregation of experts

FROM FULL TO PARTIAL INFORMATION Aggregation in the bandit world

## Exp3

Exp3 variants
Exp4

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Conclusion

## Exp3: Exponential-weight algorithm for Exploration and Exploitation

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## The Exp3 Algorithm

Exp3: Exponential-weight algorithm for Exploration and Exploitation

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Exp3 has a small regret in expectation
Exp3 might have large deviations with high probability (ie, from time to time it may concentrate $\widehat{\mathbf{p}}_{t}$ on the wrong arm for too long and then incur a large regret)

Fix: add some extra uniform exploration

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## The Exp3 Algorithm

## Theorem

If $\operatorname{Exp} 3$ is run with $\gamma=\eta$, then it achieves a regret

$$
R_{T}(\mathcal{A})=\max _{a \in \mathcal{A}} \sum_{t=1}^{T} r_{t, a}-\mathbb{E}\left[\sum_{t=1}^{T} r_{t, A_{t}}\right] \leqslant(e-1) \gamma G_{\max }+\frac{A \log A}{\gamma}
$$

with $G_{\max }=\max _{a \in \mathcal{A}} \sum_{t=1}^{T} r_{t, \mathrm{a}}$.

## Theorem

If Exp3 is run with

$$
\gamma=\eta=\sqrt{\frac{A \log A}{(e-1) T}}
$$

then it achieves a regret

$$
R_{T}(\mathcal{A}) \leqslant O(\sqrt{T A \log A})
$$

Comparison with online learning (convex, bounded):

$$
\begin{aligned}
R_{T}(E x p 3) & \leqslant O(\sqrt{T A \log A}) \\
R_{T}(E W A) & \leqslant O(\sqrt{T \log A})
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& R_{T}(E W A) \leqslant O(\sqrt{T \log A})
\end{aligned}
$$

Intuition: in online learning at each round we obtain $A$ feedbacks, while in bandits we receive 1 feedback.

$$
R_{T}(E x p 3)=\mathbb{E}\left(\sum_{t=1}^{T} r_{t, a}-r_{t, a_{t}}\right) \leqslant \frac{\log (A)}{\eta}+\frac{A}{2} \eta T .
$$

Further, For any non-increasing sequence $\left(\eta_{t}\right)_{t}$ :

$$
R_{T}(E x p 3)=\mathbb{E}\left(\sum_{t=1}^{T} r_{t, a}-r_{t, a_{t}}\right) \leqslant \frac{\log (A)}{\eta_{T}}+\frac{A}{2} \sum_{t=1}^{T} \eta_{t} .
$$

Step 1. $\mathbb{E}_{a \sim p_{t}, \eta} \tilde{\ell}_{t}(a)=1-r_{t, a t}$ and $\mathbb{E}_{a t} \sim p_{t, \eta} \tilde{\ell}_{t}(a)=1-r_{t, a}$. Thus:

$$
\forall a \in \mathcal{A}, \quad \sum_{t=1}^{T} r_{t, a}-r_{t, a_{t}}=\sum_{t=1}^{T} \mathbb{E}_{a \sim p_{t, \eta}} \tilde{\ell}_{t}(a)-\sum_{t=1}^{T} \mathbb{E}_{a_{t} \sim p_{t, \eta}} \tilde{\ell}_{t}(a) .
$$

Step 2. The random variable $X=\tilde{\ell}_{t}(a)$, is positive. By Hoeffding's lemma,

$$
\begin{aligned}
\mathbb{E}_{a \sim p_{t, \eta}}\left(\tilde{\ell}_{t}(a)\right) & \leqslant-\frac{1}{\eta} \log \left(\mathbb{E}_{a \sim p_{t, \eta}}\left[\exp \left(-\eta \tilde{\ell}_{t}(a)\right)\right]\right)+\frac{\eta}{2} \mathbb{E}_{a \sim p_{t, \eta}}\left(\tilde{\ell}_{t}(a)^{2}\right) \\
& =-\frac{1}{\eta} \log \left(\frac{\sum_{a \in \mathcal{A}} e^{-\sum_{s=1}^{t} \eta \tilde{\ell}_{s}(a)}}{\sum_{a \in \mathcal{A}} e^{-\sum_{s=1}^{t-1} \eta \tilde{\ell}_{s}(a)}}\right)+\frac{\eta}{2} \mathbb{E}_{a \sim p_{t, \eta}}\left(\tilde{\ell}_{t}(a)^{2}\right) .
\end{aligned}
$$

Step 3. Thus,

$$
\sum_{t=1}^{T} \mathbb{E}_{a \sim p_{t, \eta}}\left(\tilde{\ell}_{t}(a)\right) \leqslant-\frac{1}{\eta} \log \left(\frac{1}{A} \sum_{b} \exp \left(-\sum_{t=1}^{T} \eta \tilde{\ell}_{t}(b)\right)\right)+\sum_{t=1}^{T} \frac{\eta}{2} \mathbb{E}_{a \sim p_{t, \eta}}\left(\tilde{\ell}_{t}(a)^{2}\right)
$$

Since the reward function is bounded by 1 we have:

$$
\mathbb{E}_{\mathrm{a} \sim p_{t, \eta}}\left(\tilde{\ell}_{t}(a)^{2}\right)=\mathbb{E}_{\mathrm{a} \sim p_{t, \eta}}\left(\frac{\left(1-r_{t, A_{t}}\right)^{2}}{p_{t}^{2}\left(A_{t}\right)} \mathbb{I}\left\{A_{t}=a\right\}\right) \leqslant \frac{1}{p_{t}\left(a_{t}\right)} .
$$

Step 4. Using the fact that the sum of positive terms is bigger than any of its term,

$$
-\frac{1}{\eta} \log \left(\sum_{b} \exp \left(-\sum_{t=1}^{T} \eta \tilde{\ell}_{t}(b)\right)\right) \leqslant \sum_{t=1}^{T} \tilde{\ell}_{t}(a) \text { for each } a \in \mathcal{A} \text {. }
$$

Taking expectations, it comes for all $a \in \mathcal{A}$,

$$
\mathbb{E}\left[\sum_{t=1}^{T} r_{t, a}-r_{t, a t}\right] \leqslant \frac{\log (A)}{\eta}+\sum_{t=1}^{T} \frac{\eta}{2} \underbrace{[\mathbb{E}}_{A} \underbrace{\left.\frac{1}{p_{t}\left(a_{t}\right)}\right]}_{p_{t}} .
$$

## Aggregation of experts

From full to partial information Aggregation in the bandit world Exp3
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## The Improved-Exp3 Algorithm

Using importance sampling is bad as generates large variance, especially for arms with low probability of being chosen (bad arms).

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Exp3.P (Auer et al. 2002): $\tilde{r}_{t, a}=r_{t, a}+\frac{\beta}{p_{t, a}}$

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Many other variants.

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## A DIFFERENT POINT OF VIEW

Decisions are distributions on arms $\mathcal{X}=\mathcal{P}(\mathcal{A})$.

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Loss of expert $m \in \mathcal{M}: \ell_{t, m}=\sum_{a \in \mathcal{A}} \xi_{t, m}(a) r_{t}(a)$ (Instead of reward)

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Loss of expert $m \in \mathcal{M}: \ell_{t, m}=\sum_{a \in \mathcal{A}} \xi_{t, m}(a) r_{t}(a)$ (Instead of reward) Case when $|\mathcal{M}| \gg|\mathcal{A}|$ ?

Exponential-weight algorithm for exploration and exploitation using expert advice.

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$\triangleright \quad$ Receive $r_{t, a_{t}}$, build $\widehat{\ell}_{t}(a)= \begin{cases}\frac{1-r_{t}(a)}{p_{t}(a)} & \text { if } a=a_{t} \\ 0 & \text { else }\end{cases}$

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$\triangleright \quad$ Output $a_{t} \sim p_{t} \in \mathcal{P}(\mathcal{A})$ where

$$
p_{t}(a)=(1-\gamma) \frac{w_{t}(m) \xi_{t, m}(a)}{\sum_{m \in \mathcal{M}} w_{t}(m)}+\frac{\gamma}{|\mathcal{A}|}
$$

$\triangleright$ Receive $r_{t, a_{t}}$, build $\widehat{\ell}_{t}(a)= \begin{cases}\frac{1-r_{t}(a)}{p_{t}(a)} & \text { if } a=a_{t} \\ 0 & \text { else }\end{cases}$
$\triangleright \quad$ Update $\forall m \in \mathcal{M}, w_{t+1}(m)=w_{t}(m) \exp \left(-\eta \widehat{\ell}_{t, m}\right)$. where $\widehat{\ell}_{t, m}=\sum_{a \in \mathcal{A}} \xi_{t, m}(a) \widehat{\ell}_{t}(a)$.

## Theorem

If Exp4 is run with $\gamma \in[0,1]$, then it achieves a regret

$$
R_{T}(\mathcal{A})=\max _{a \in \mathcal{A}} \sum_{t=1}^{T} r_{t, a}-\mathbb{E}\left[\sum_{t=1}^{T} r_{t, A_{t}}\right] \leqslant(e-1) \gamma G_{\max }+\frac{A \log M}{\gamma}
$$

with $G_{\max }=\max _{a \in \mathcal{A}} \sum_{t=1}^{T} r_{t, \mathrm{a}}$.

## Aggregation of experts

## From full TO Partial information

## Stochastic or Adversarial ?

## Conclusion

## Agqregation of experts

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## Stochastic or Adversarial? <br> Meta bandits: Exp4 on MABs.

## Best of both world strategies



## CONSTRAINED OPPONENT/COMPARISON CLASS

$\Phi: \mathcal{H} \rightarrow \mathcal{D}$, mapping from set of histories to some set $\mathcal{D}$, such that $h_{1} \sim h_{2}$ iff $\Phi\left(h_{1}\right)=\Phi\left(h_{2}\right)$ defines equivalence relation; let $[h]$ the equivalence class of $h$.

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Examples:
$\diamond \quad \Phi(h)=1$ gives constant experts.
$\diamond \quad \Phi(h)=\left(a_{-1}, \ldots, a_{-m}\right)$ last $m$ actions, gives experts depending on last $m$ actions only.
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$\diamond \quad \Phi(h)=|h| \bmod k$ gives periodic experts.
$\triangleright \quad$ We define the $\Phi$-constrained regret:

$$
\mathcal{R}_{T}^{\Phi}=\sup _{\pi: \mathcal{H} / \Phi \rightarrow \mathcal{A}} \mathbb{E}\left[\sum_{t=1}^{T} r_{t, \pi\left(\left[h_{t}\right]\right)}\right]-\mathbb{E}\left[\sum_{t=1}^{T} r_{t, a_{t}}\right]
$$

More challenging than best constant expert.

## Ф-Ехp4

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## Ф-Exp4

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## Ф-ЕхР4

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We simply contextualize Exp4 by indexing losses, weights, parameters $\eta$ by the equivalence classes, and computing the current active class $c_{t}=\Phi\left(h_{t}\right)$.
Result (M. Munos, 2011)

$$
\mathcal{R}_{T}^{\Phi} \leqslant \sum_{c \in \mathcal{H} / \Phi} \mathbb{E}\left[\frac{A \eta_{c}}{2} T_{c}+\frac{\log (A)}{\eta_{c}}\right] .
$$

where $T_{c}$ is number of activation times of class $c$ until time $T$.

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## Pool of CONSTRAINED STRATEGIES?

$\triangleright \quad$ We consider we have a set $\left(\Phi_{\theta}\right)_{\theta \in \Theta}$ of constrained strategies.
One $\Phi_{\theta}$-Exp3 strategy for each $\theta$ : see them as different experts?
Run Exp4 with all these base experts: $\Phi_{1}$ - $\operatorname{Exp} 3, \ldots, \Phi_{P}$-Exp3 ?
Difficulty: The experts are learning algorithms. Their performance depends on the observations they received.
We are in partial feedback: When $\Phi_{p}$-Exp3 recommends to play action a, Exp4 may instead play (and received reward from) action $b$. Hence $\Phi_{p}$-Exp3 not only faces partial feedback, but also it does not observe the reward corresponding to what it decides.

## Double-bandit feedback.

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## Exp4 ON $\Phi_{\theta}$-Exp3 STRATEGIES

## Theorem (M. Munos, 2011)

In the double-bandit feedback setup, Exp4, run on $\left(\Phi_{\theta} \text { - } \operatorname{Exp} 3\right)_{\theta \in \Theta}$ strategies with appropriate parameter tuning satisfies

$$
\mathcal{R}_{T}=O\left(T^{2 / 3}(A \log (A) C)^{1 / 3} \log (|\Theta|)^{1 / 2}\right) \text { with } C=\max _{\theta \in \theta}\left|\mathcal{H} / \Phi_{\theta}\right| .
$$

## AgGregation of Experts

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Strategies for Stochastic bandits: UCB, KL-UCB, etc. $\log (T)$ regret bounds when stochastic model, but strong assumptions on signal. Strategies for Adversarial bandits: Exp3, Exp4, etc.
$\sqrt{T}$ regret bounds with little assumption on model, but perhaps too conservative.

Can we have the best of both worlds?

Several works on the topic

## BEST OF BOTH WORLDS

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Bubeck\&Slivkins 2012, Auer\&Chiang, 2016.

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Zimmert-Seldin 2018.
Idea: Online Mirror Descent regularized by Tsallis Entropy. $\alpha$-Tsallis entropy: $H_{\alpha}(x)=\frac{1}{1-\alpha}\left(1-\sum_{a \in \mathcal{A}} x_{a}^{\alpha}\right)$

$$
\begin{aligned}
\lim _{\alpha \rightarrow 1} H_{\alpha}(x) & =\sum_{a \in \mathcal{A}} x_{a} \log \left(x_{a}\right) \\
\lim _{\alpha \rightarrow 0} H_{\alpha}(x) & =-\sum_{a \in \mathcal{A}} \log \left(x_{a}\right)
\end{aligned}
$$

## OMD wITH TsALLIS ENTROPY

Let us consider the potential:

$$
\psi_{t, \alpha}(q)=-\sum_{a \in \mathcal{A}} \frac{q^{\alpha}(a)}{\alpha}
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Strategy:

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p_{t}=\underset{q \in \mathcal{P}(\mathcal{A})}{\operatorname{argmin}}\left\langle q, \widehat{L}_{t-1}\right\rangle+\frac{1}{\eta_{t}} \Psi_{\alpha}(q)
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Sample $a_{t} \sim p_{t}$
Observe $\ell_{t, a_{t}}$ then build $\widehat{\ell}_{t}$ as unbiased estimate of $\ell_{t}$, then $\widehat{L}_{t}=\widehat{L}_{t-1}+\widehat{\ell}_{t}$.

|  | Regime | Upper bound <br> Lower bound <br> $O(1)$ | Learning rate <br> $\Theta\left(\Delta_{a}\right)$ |
| :---: | :---: | :---: | :---: |
| $\lim _{\alpha \rightarrow 0}$ | Sto | $O(1)$ | $\Theta\left(\frac{\ln (t)}{\sqrt{t}}\right)$ |
|  | Adv | $O(\sqrt{\ln (T)}$ | $\frac{1}{\sqrt{t}}$ |
| $\alpha=\frac{1}{2}$ | Sto\&Adv | $O(1)$ | $\Theta\left(\frac{\ln (t)}{\Delta_{a} t}\right)$ |
| $\lim _{\alpha \rightarrow 1}$ | Sto | $O(\ln (T))$ | $\Theta\left(\frac{1}{\sqrt{t}}\right)$. |

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## Full information

Powerful: Handle large number of experts

## TAKE HOME MESSAGE

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$\triangleright \quad$ Powerful: Handle large number of experts
Increasingly challenging targets:
$\diamond \quad$ Constant expert, combination of loss of experts.
$\diamond$ Constant combination of experts (Hedge)
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RLSS Lecture: Decisions beyond Structure

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$\sqrt{A}$ factor in regret bounds.

## Open Questions

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Best of both world: Exact stochastic optimality? Estimation of loss?

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$\triangleright$ Best of both world: Exact stochastic optimality? Estimation of loss?
Mixed world bandit: Some arms are stochastic, others are arbitrary bounded?

## MERCI



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